

3/2-approximation algorithm of Ailon to compute un consensus of "ens", where each ranking in "ens" is a ranking of [n]. The return consensus is always a full-ranking

```
Ailon3Demi:=proc(ens,n)
  local valeurs,tabX,i,tri;
  valeurs:={seq(i,i=1..n)};
  tabX:=genereX(ens,n);
  tri:=LPkWikSort(valeurs,tabX);
tri;
end:
```

Compute by linear programming the x's needed by algorithm LPkWikSort

```
genereX:=proc(ens,n)
  local eq,contr,matW,matX,listeVar,listeVal,rep;
  matW:=calculW(ens,n);
  contr:=genereContraintes(n);
  eq:=EquationMinimiser(matW,n);
  rep:=LPSolve(eq,contr);
  listeVar:=[op(indets(rep))];
  listeVal:=subs(op(2,rep),listeVar);
  matX:=tableX(listeVar,listeVal,n);
matX;
end:
```

Compute the $w[i][j]$ values (cost of pair $[i][j]$ with respect to set "ens") of Allon

```
calculW:=proc(ens,n)
  local m,i,j,k,W,pos;
  m:=nops(ens);
  W:=Array(1..n,1..n);
  for k from 1 to m do
    pos:=position(ens[k],n);
    for i from 1 to n do
      for j from 1 to n do
        if pos[i] < pos[j] then
          W[i,j]:=W[i,j]+(1/m);
        fi;
      od;
    od;
  od;
W;
end:
```

Compute the equation to minimize by LP

```
EquationMinimiser:=proc(matriceW,n)
```

```

local i,j,somme;
somme:=0;
for i from 1 to n-1 do
  for j from i+1 to n do
    somme:=somme+(x[i,j]*matriceW[j,i])+(x[j,i]*matriceW[i,j]);
  od;
od;
somme;
end:

```

Compute the constraints for the LP minimization

```

genereContraintes:=proc(n)
local i,j,k,contr;
contr:={};
for i from 1 to n-1 do
  for j from i+1 to n do
    contr:=contr union {x[i,j] >=0,x[j,i]>=0,x[i,j]+x[j,i]=1}
  od;
od;
for i from 1 to n do
  for j from 1 to n do
    for k from 1 to n do
      if evalb(i <> j) and evalb(i <> k) and evalb(j<>k) then
        contr:=contr union {x[i,j] <= x[i,k] + x[k,j]};
      fi;
    od;
  od;
od;
contr;
end:

```

Algorithm LPKWikSort of Ailon taking as input the domain V of the set of rankings and a matrix x of values $x[i][j]$, for i,j in $[n]$. These $x[i][j]$ values are compute with an LP algorithm.

```

LPKWikSort:=proc(V,tableX)
local rep,L,R,al,roll,pourcent,pivot,i,fh,per;
if V = {} then
  rep:=[];
else
  L:={};
  R:={};
  roll:=rand(1..nops(V));
  al:=roll();

```

```

pivot:=V[a];
for i from 1 to nops(V) do
  if V[i] <> pivot then
    fh:=100*convert(fonctionH(tableX[V[i],pivot]),float,2);
    if evalb(fh = 0) then
      R:=R union {V[i]};
    elif evalb (fh = 1) then
      L:=L union {V[i]};
    else
      pourcent:=rand(1..100);
      per:=pourcent();
      if evalb(per <= fh) then
        L:=L union {V[i]};
      else
        R:=R union {V[i]};
      fi;
    fi;
  fi;
od;
rep:=[op(LPkWikSort(L,tableX)),{pivot},op(LPkWikSort(R,tableX)];
rep;
end:

```

Compute the value of function h of Ailon on a certain x

```

fonctionH:=proc(x)
  local rep;
  if x >= 0 and x <=1/6 then
    rep:=0;
  elif x > 1/6 and x <=5/6 then
    rep:=(3/2*x) - (1/4);
  else
    rep:=1;
  fi;
rep;
end:

```